MeshLab

Overview

MeshLab is an open source system for processing and editing 3D triangular meshes. It provides a set of tools for editing, cleaning, healing, inspecting, rendering, texturing and converting meshes. It offers features for processing raw data produced by 3D digitization tools/devices and for preparing models for 3D printing.

Accessing

Windows GPU Conversion Computer

MeshLab is available on the CNF 3D GPU conversion computer accessed via Remote Desktop.

Own Computer

MeshLab can also be installed on your own computer. Download from the MeshLab website.

Resources

Video tutorials on Support page