

# ANSYS DesignModeler- Moving or Translating a Geometry

First, you may not need to do this. You can just create a new coordinate system in ANSYS Mechanical. If you still want to move a geometry in ANSYS DesignModeler, you can do it as follows:

1. In Sketching tab, select *Move > Modify*.
2. Select multiple desired entities to move using *Ctrl+Click*. When done selecting, right-click on the background and select *End/Set Paste* handle.
3. Click on an appropriate point (vertex) in the sketch to set it as the "handle"
4. Click on the new (desired) location of this point.
5. *Esc* when done.

Try it on a simple geometry first.