

2D Steady Convection - Mesh

Author: Benjamin Mullen, Cornell University

[Problem Specification](#)

[1. Pre-Analysis & Start-Up](#)

[2. Geometry](#)

[3. Mesh](#)

[4. Physics Setup](#)

[5. Numerical Solution](#)

[6. Numerical Results](#)

[7. Verification & Validation](#)


[Exercises](#)

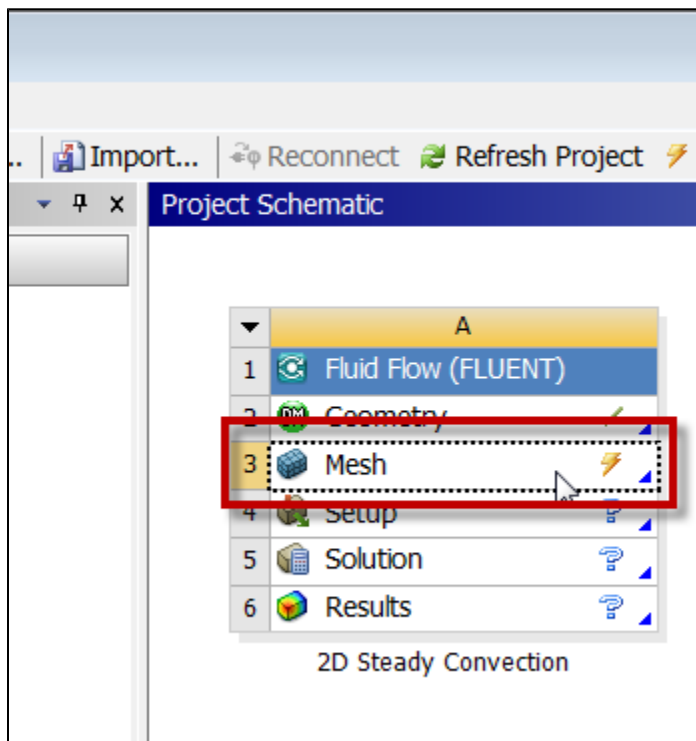
[Comments](#)

Mesh

Launch the Mesher

Now that we have completed creating the geometry of the domain, we are ready to mesh it. The meshing step chops up the domain into little chunks called cells or elements. The solver *approximates* the governing equations and/or boundary conditions on each of these chunks. The end result is a large system of simultaneous *algebraic* equations which we hand over to the computer to solve.

Return to the *Project Schematic* Window. In this window, double click the Mesh box  **Mesh** to launch the mesher.




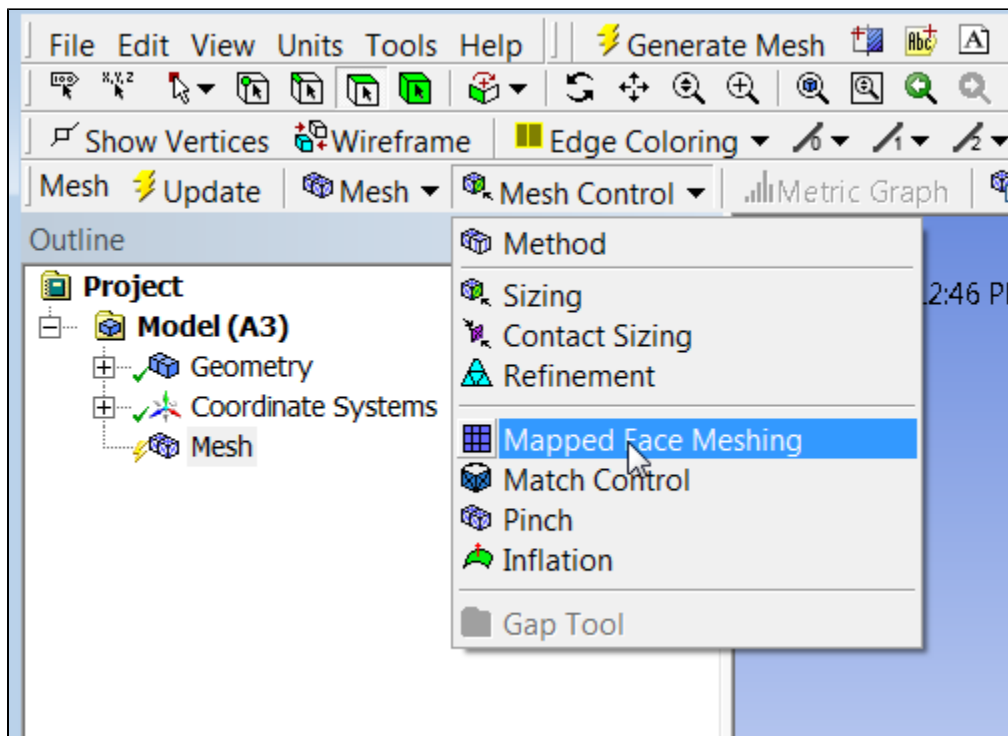
Twiddle your thumbs and try to avoid checking facebook while the meshing application launches. If a *Meshing Options* window shows up to the right, you can dismiss it.

Mapped Face Meshing

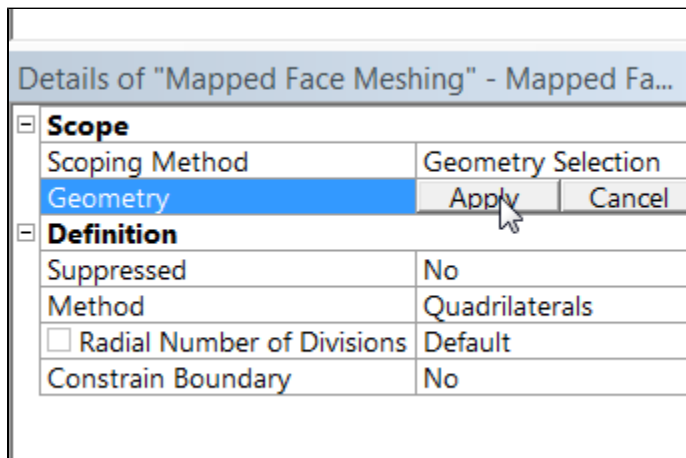


For users of ANSYS version 16, mapped face meshing is now called Face Meshing.

First we will apply "mapped face meshing" to get a regular mesh. In the *Outline* window, click  **Mesh** in the tree. This will show the meshing options in the main menu bar (look just above the tree outline). In the meshing options, select **Mesh Control > Mapped Face Meshing**.



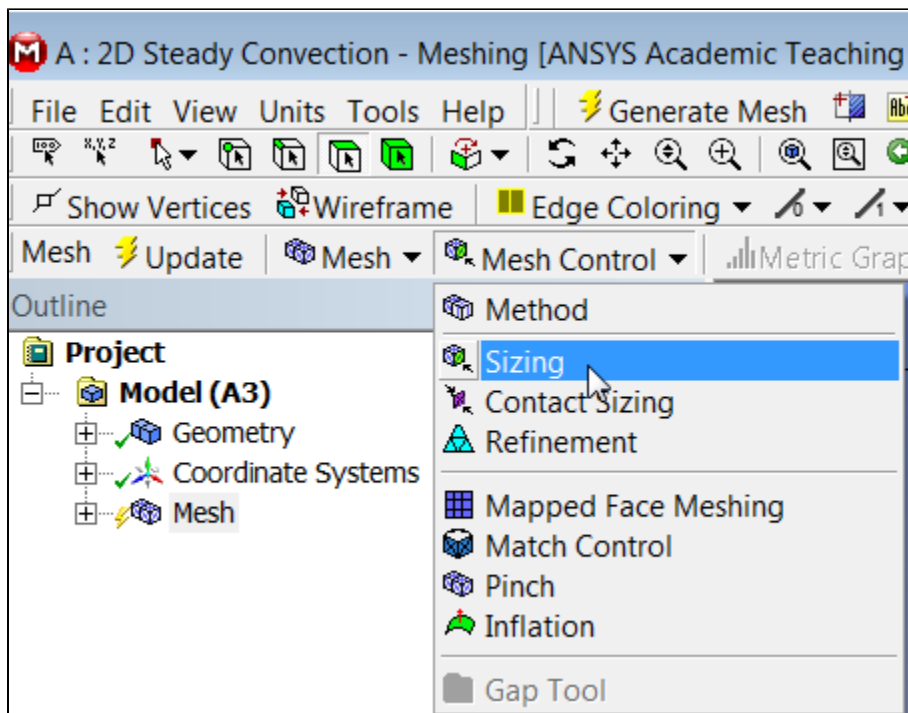
In the *Graphics* window, click on the rectangle to select it, then in the *Details* window, click **Geometry > Apply**.



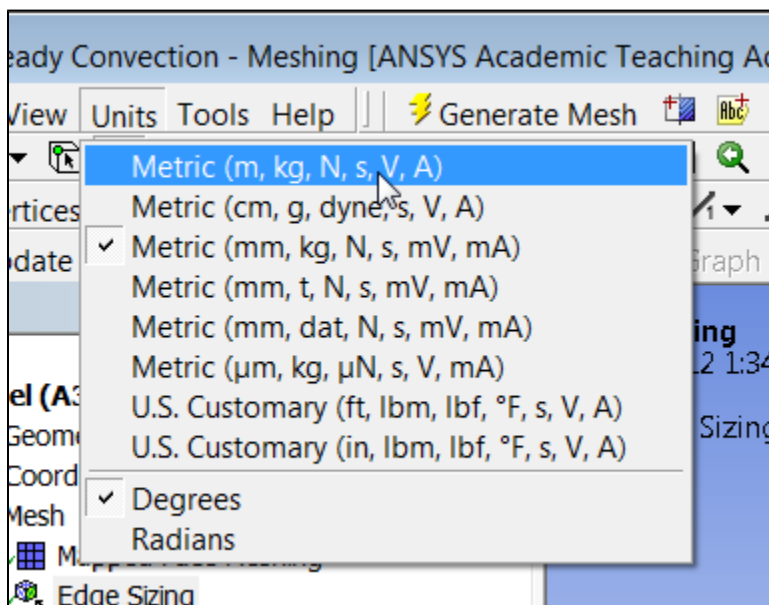
This will apply "Mapped Face Meshing" to the rectangle which will yield a regular mesh.

Edge Sizing

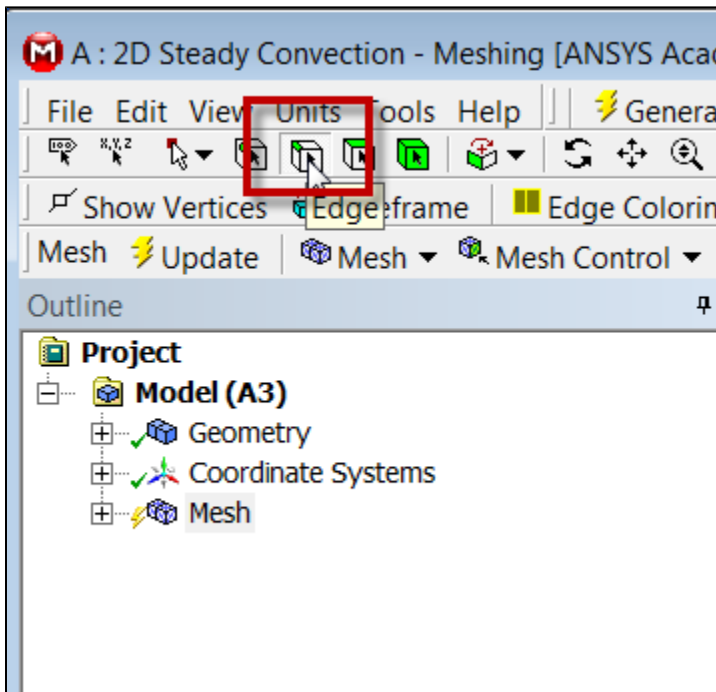
We will control the mesh size by specifying the size of the divisions to be used on the edges of the rectangle. To create the edge sizings, make sure **Mesh** is highlighted in the tree. Then select **Mesh Control > Sizing**.



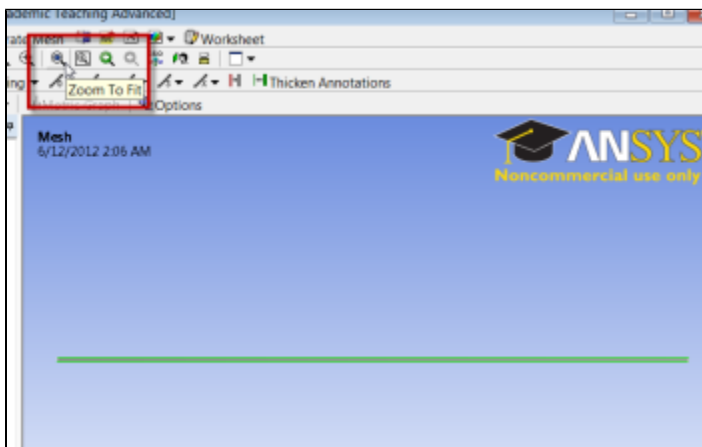
We'll be applying the sizing in meters. So check that the units are set to *Metric (m, kg ...)*.



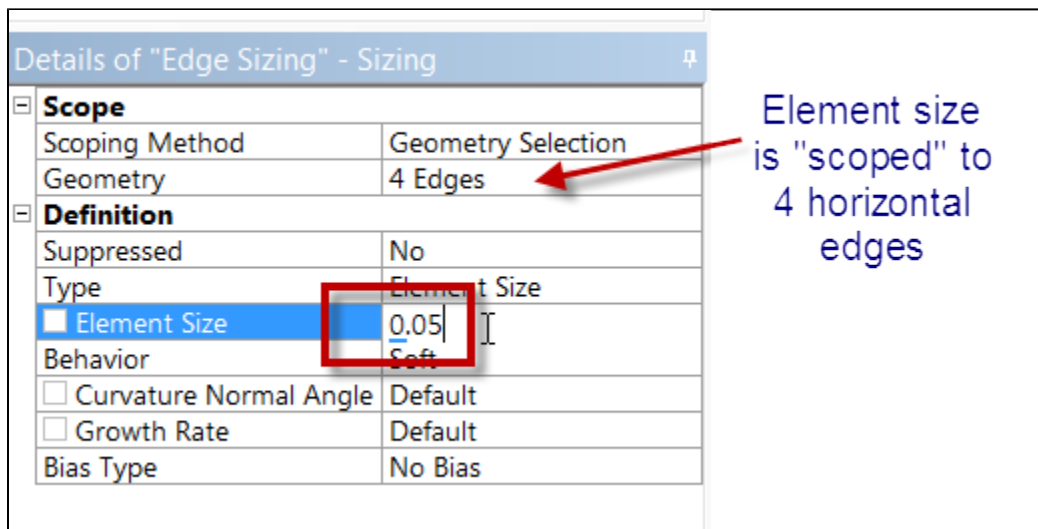
Since we'll be applying the sizing to edges, select the edge selection filter by clicking on it.



Select **Zoom to Fit** as shown in the snapshot below to fit the entire geometry in the graphics window. Hold down the left mouse button and drag over the four horizontal edges (two top and two bottom). The surfaces will be highlighted in green when they've been selected.



In the details window, select **Geometry > Apply**. Now the mesher knows which edges to apply the sizing to. Ensure that **Type** is set to **Element Size**, then change the **Size** from **Default** to **0.05 m** as shown below. This will set each division size on the corresponding edges to 0.05 m. (If we want a finer mesh, we would input a smaller size.)

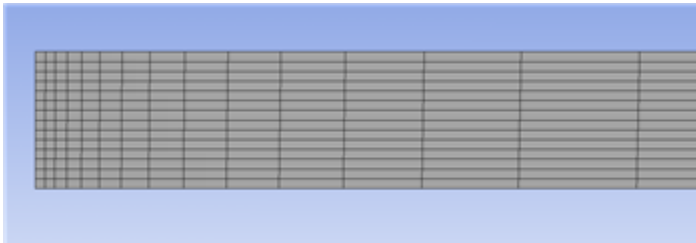


Now, we will create an edge sizing for the vertical edges of the geometry. Create another edge sizing, and this time, choose the left and right vertical edges of the geometry by holding down the *Ctrl* key and selecting each of them, and go to **Geometry > Apply**. Change the *Type* to **Number of Divisions**. Next, specify **Number of Divisions** to 30. Note that one can specify the Element Size or Number of Divisions depending on which is more convenient.

Before generating the mesh, we will turn off the **Advanced Sizing Function**. Make sure that **Mesh** is highlighted in the tree and in the *Details* window, expand *Sizing*. Next to *Use Advanced Size Function*, change from *On* to *Off*.

Generate the Mesh

In the Mesh context menu, **Mesh > Generate Mesh**.



The generated mesh should now be seen. (If you don't see it at first, select **Mesh** in the tree outline to show the generated mesh). You can zoom in/out using the middle mouse wheel. We see that ANSYS decreases the mesh size near the entrance since it sees a corner. This is fine for our case since this will better resolve the rapidly developing boundary layer near the entrance. So we won't override this.

Named Selections

Next, we will have to specify names of different portions of the geometry to use in FLUENT to define boundary conditions. Make sure the Edge Selection

Filter is selected before proceeding.

Inlet

Select the left, vertical edge of the geometry with a left mouse click - it should highlight green. Right click, and select **Create Named Selection**. Name the selection **Inlet**. Click OK once finished.

Centerline

Next, we will specify the axis/centerline of the pipe. Select the bottom surface of the pipe, and create a named selection. Name it **Centerline**.

Isothermal Wall

We will now specify the portion of the wall that is isothermal. Select the left portion of the upper surface of the pipe. Create a named selection and call it **Isothermal Wall**.

Heated Wall

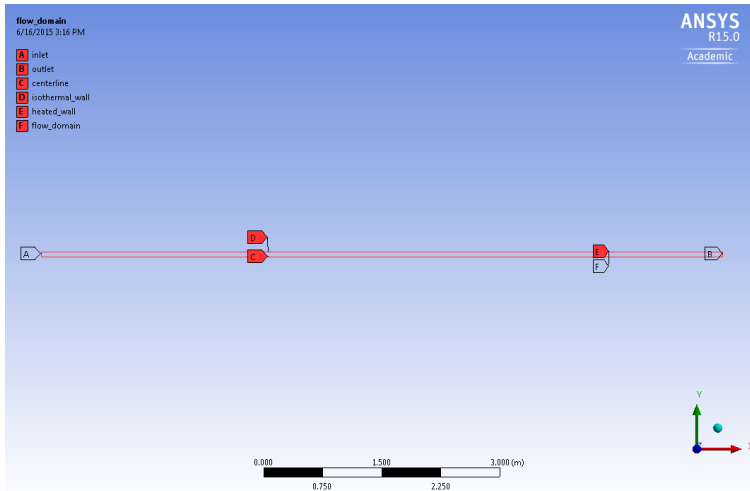
We will now specify the portion of the wall that is heated. Select the right portion of the upper surface of the pipe. Create a named selection and call it **Heated Wall**.

Outlet

We will specify the outlet of the pipe. Select the right, vertical edge of the pipe. Create a named selection, and call it `Outlet`.

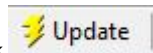
Flow Domain

Finally, we specify the flow domain of the pipe. With the face selection filter, select the face of the pipe. Right click and create a named selection and call it *flow domain*.



[Click here to enlarge](#)



Click  to update all the changes made in the mesher. We are done with the mesh creation, so we can now save the project, and close the mesher.

[Go to Step 4: Physics Setup](#)

[Go to all FLUENT Learning Modules](#)