# **Forced Convection - Physics Setup**

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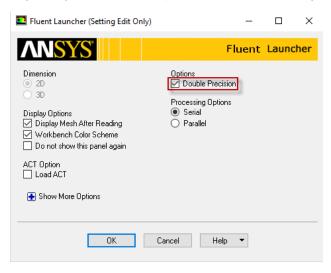
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# **Physics Setup**

In the Workbench window, this is what you should see currently in the Project Schematic space.

•	A	
1	Fluid Flow (FLUENT)	
2	🔞 Geometry	× 🖌
З	🧼 Mesh	× .
4	🍓 Setup	2
5	🝿 Solution	? 🖌
6	🥩 Results	? 🖌
	Forced Convection	

Double click on *Setup* which will bring up the *FLUENT Launcher*. When the *FLUENT Launcher* appears change the options to "Double Precision", and then click *OK* as shown below. The Double Precision option is used to select the double-precision solver. In the double-precision solver, each floating point number is represented using 64 bits in contrast to the single-precision solver which uses 32 bits. The extra bits increase not only the precision, but also the range of magnitudes that can be represented. The downside of using double precision is that it requires more memory.



Twiddle your thumbs a bit while the FLUENT interface comes up. This is where we'll specify the governing equations and boundary conditions for our boundary-value problem. On the left-hand side of the FLUENT interface, we see various items listed under *Setup*. We will work from top to bottom of the *S etup* items to set up our boundary-value problem. On the right hand side, we have the *Graphics* pane and, below that, the *Command* pane.

## **Display Mesh**

Let's first display the mesh that was created in the previous step.

Setup > General > Mesh > Display...

💶 Mesh Displa	у	×
Options Nodes Edges Faces Partitions Overset Shrink Factor O Outline	Edge Type All Feature Outline Feature Angle 20 Interior	Surfaces Filter Text
Adjacency		New Surface 👻
	Disp	lay Colors Close Help

The long, skinny rectangle displayed in the graphics window corresponds to our solution domain. Some of the operations available in the graphics window to interrogate the geometry and mesh are:

Translation: The model can be translated in any direction by holding down the Left Mouse Button and then moving the mouse in the desired direction.

Zoom In: Hold down the *Middle Mouse Button* and drag a box from the *Upper Left Hand Corner* to the *Lower Right Hand Corner* over the area you want to zoom in on.

Zoom Out: Hold down the Middle Mouse Button and drag a box anywhere from the Lower Right Hand Corner to the Upper Left Hand Corner.

Use these operations to zoom in and interrogate our mesh.

You should have all the surfaces shown in the above snapshot. Clicking on a surface name in the *Mesh Display* menu will toggle between select and unselect. Clicking *Display* will show all the currently selected surface entities in the graphics pane. Unselect all surfaces and then select each one in turn to see which part of the domain or boundary the particular surface entity corresponds to (you will need to zoom in/out and translate the model as you do this). For instance, the surface labeled *heated\_section* should correspond to the part of the wall where heating occurs.

## **Specify Governing Equations**

We ask FLUENT to solve the axisymmetric form of the governing equations. When you do this, the solver switches to cylindrical polar coordinates. So from here on, you should interpret the horizontal coordinate as axial and the vertical coordinate as radial. General > Solver > 2D Space > Axisymmetric

Mesh Scale	Check Report Quality	
Display		
Solver		
Туре	Velocity Formulation	
Pressure-Based	Absolute	
○ Density-Based	○ Relative	
Time	2D Space	
Steady	O Planar	
○ Transient	Axisymmetric	
	O Axisymmetric Swirl	
Gravity Units		

The energy equation is turned off by default. Turn on the energy equation. Note that in most cases, you'll have to double-click on an item to select it. Models > Energy - Off > Edit...

#### Turn on the Energy Equation and click OK.

By default, FLUENT will assume the flow is laminar. Let's tell it that our flow is turbulent rather than laminar and that we want to use the k-epsilon turbulence model to simulate our turbulent flow. This means FLUENT will solve for mean (i.e. Reynolds-averaged) values of velocity, pressure and temperature. It will add the *k* and *epsilon* equations to the set of governing equations to calculate the effect of the turbulent fluctuations on the mean, as discussed in the Pre-Analysis step.

#### Models > Viscous - Laminar > Edit...

Under Model, select k-epsilon (2 eqn). Since we'll use the default settings for the k-epsilon turbulence model, click OK.

This is what you should currently see under Models.

Models					
Models					
Multiphase - Off					
Energy - On					
Viscous - Standard k-e, Standard Wall Fn					
Radiation - Off					
Heat Exchanger - Off					
Species - Off					
Discrete Phase - Off					
Solidification & Melting - Off					
Acoustics - Off					
Electric Potential - Off					

Now let's set the "material properties" i.e. properties of air that appear in our boundary value problem.

#### Materials > Fluid air > Create/Edit...

Since variations in *absolute* pressure are small in our pipe, we'll use a constant absolute pressure in the ideal gas law as discussed in the Pre-Analysis step. This is called the "Incompressible ideal gas" model in FLUENT (it's non-standard nomenclature). Change the *Density (kg/m3)* from *constant* to *inco mpressible-ideal-gas*. The constant absolute pressure to be used in the ideal gas equation is specified later as *Operating Pressure*.

The other properties are also functions of temperature. However, we'll use constant values equal to the average values over the temperature range obtained in the experiment. Enter the following constant values:

#### Cp (Specific Heat) (j/kg-k): 1005 Thermal Conductivity (w/m-k): 0.0266 Viscosity (kg/m-s): 1.787e-5 Molecular Weight (kg/kgmol): 28.97

Create/Edit Materials				×
Name		Material Type	<b>-</b>	Order Materials by Name
Chemical Formula		Fluent Fluid Materials air Mixture		Chemical Formula     Fluent Database
Properties Cp (Specific Heat) (j/kg-k)	constant 1005	none	<u>_</u>	User-Defined Database
Thermal Conductivity (w/m-k)	0.0266	Edit		
Molecular Weight (kg/kmol)	1.787e-05 constant 28.97	Edit		
	Chang	e/Create Delete Close Help		

Click Change/Create and Close the Create/Edit Materials window.

#### **Specify Boundary Conditions**

FLUENT uses gauge pressure internally in order to minimize round-off errors stemming from small differences of big numbers. Anytime an absolute pressure is needed, it is generated by adding the so-called "operating pressure" to the gauge pressure: absolute pressure = gauge pressure + "operating pressure"

This "operating pressure" is also used in the "incompressible ideal gas" model as mentioned above. We will specify the "operating pressure" as equal to the measured ambient pressure since the absolute pressure in the pipe varies only slightly from this (you do get significant variations in gauge pressures though).

#### (double-click) Boundary Conditions > Operating Conditions...

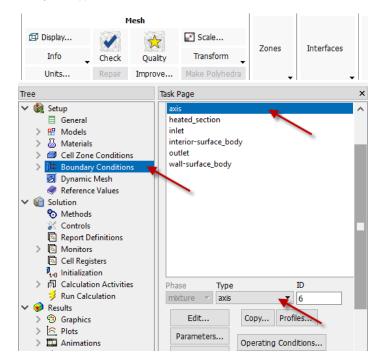
Enter 98338.2 under Operating Pressure and click OK.

Boundary Conditions			
Zone Filter Text	-0	-	
axis heated_section inlet		• €	
interior-surface_body outlet wall-surface_body	Operating Condition Pressure Operating Pressure (pa 98338.2) Reference Pressure L X (m) 0 Y (m) 0 Z (m) 0	ascal)	Cravity Gravity Gravity P P
	OK	Cancel He	
Phase Type Type Edit Copy Parameters Direlay Mach	ID -1 Profiles	writ. writ. writ.	ing interior-surfa ing inlet (type ve ing axis (type axi ing outlet (type p ing heated sectior

Next we will specify the boundary condition for the centerline.

#### Boundary Conditions > axis

Change the Type to axis and click OK. FLUENT will set all radial derivatives at this boundary to zero in accordance with the axisymmetric assumption.



Now let's specify the boundary condition at the walls. By default, FLUENT correctly picks the Wall boundary type for these boundaries. It will impose the noslip condition for velocity at these boundaries. Additionally, for the heated wall section, we need to specify the heat flux into the flow.

#### Boundary Conditions > heated\_section > Edit...

A new Wall window will open. Click on Thermal tab and enter 5210.85 next to Heat Flux (w/m2) and click OK.

💶 Wall										×
Zone Name										
heated_section										
Adjacent Cell Zo	one									
surface_body										
Momentum	Thermal	Radiation	Species	DPM	Multiphase	UDS	Wall I	Film	Potential	
Thermal Cond	itions									
Heat Flux				Heat Flux (w/	m2) 5210.85			const	ant	<b>_</b>
<ul> <li>Temperat</li> </ul>					Wa	II Thickness	(m) 0			Р
O Convectio	n		Heat Genera	tion Rate (w/	m3) 0			const	ant	
<ul> <li>Radiation</li> <li>Mixed</li> </ul>					·					
⊖ Mixed ⊖ via Syster	n Coupling									
🔿 via Syster										
Material Name										
aluminum		→ Edit								
				OK Car	ncel Help					

As discussed in the Pre-Analysis step, we need to set:

- velocity and temperature (plus k and epsilon for the turbulence model equations) at the inlet
- · pressure at the outlet

For subsonic flow, the flow adjusts to the pressure at the outlet (consider this as a signal you are sending the flow about what it needs to do inside the pipe).

#### Select:

#### Boundary Conditions > inlet

Note that the boundary *Type* is automatically set to *velocity-inlet*. FLUENT has an automatic mechanism to pick a boundary type according to the name you give and settings that you have selected previously (this can be dangerous if FLUENT selects the wrong boundary type and a lackadaisical user doesn't change it). In this case, it gets it right.

Click *Edit...* to set up the correct inlet parameters. The *Velocity Inlet* window pops up. Enter **30.06** next to *Velocity Magnitude (m/s)*. Under Turbulence, select the specification method to be *Intensity and Viscosity Ratio*.

Use the default values for *Turbulent Intensity* (5%) and *Turbulent Viscosity Ratio* (10). These are plausible guess values for the turbulence level at the inlet. FLUENT will calculate *k* and *epsilon* at the inlet from these values and use them as boundary conditions for the *k* and *epsilon* equations. The results should not be sensitive to these inputs since most of the turbulence is generated in the boundary layers (ideally, you should check the sensitivity of your calculation to this setting).

Velocity Inle	t	×				
Zone Name						
inlet						
Momentum	Thermal Radiation Species DPM Multipha	se Potential UDS				
Veloci	ty Specification Method Magnitude, Normal to Boundary	<u> </u>				
	Reference Frame Absolute	<b>_</b>				
	Velocity Magnitude (m/s) 30.06 👞	constant 💌				
Supersonic/Ini	tial Gauge Pressure (pascal) 0	constant 💌				
Turbulence						
	Specification Method Intensity and Viscosity Ratio					
	Turbulent Intensity (%) 5					
Turbulent Viscosity Ratio 10						
	OK Cancel Help					

#### Now click on Thermal tab and enter 298.15K for Temperature. Click OK to close the window.

Velocity Inle	et	Х
Zone Name		
inlet		
Momentum	Thermal Radiation Species DPM Multiphase Potential UDS	
Temperature (	(k) 298.15 constant 🗾	
	OK Cancel Help	

Finally, set up the outlet boundary condition:

# Boundary Conditions > Outlet

FLUENT selects the pressure-outlet boundary type and its guess turns out to be right.

Click *Edit...* to specify the gauge pressure at the outlet.

Enter -1112.3 for *Gauge Pressure* and click *OK*. (From experiment, measured outlet pressure is 97225.9 Pa. Corresponding gauge pressure = 97225.9 Pa - operating pressure = -1112.3 Pa.) The negative sign indicates that the pressure at the outlet is lower than the ambient value.

Pressure Out	tlet	×					
Zone Name							
outlet							
Momentum	Thermal Radiation Species DPM Multiphase Potential UDS						
Ba	ackflow Reference Frame Absolute	-					
	Gauge Pressure (pascal) -1112.3 constant	J					
	Pressure Profile Multiplier 1	Р					
Backflow Direc	tion Specification Method Normal to Boundary	-					
Backflo	w Pressure Specification Total Pressure	-					
Average Pre	Average Pressure Specification						
Target Mass	Target Mass Flow Rate						
	Turbulence						
	Specification Method Intensity and Viscosity Ratio	-					
	Backflow Turbulent Intensity (%) 5	Р					
	Backflow Turbulent Viscosity Ratio 10	Р					
	OK Cancel Help						

Now FLUENT knows all necessary elements of our beloved BVP (domain, governing equations and boundary conditions). In the Solution step, we'll prod the beast to obtain an approximate numerical solution to our BVP.

# Go to Step 5: Numerical Solution

Go to all FLUENT Learning Modules