FLUENT - Unsteady Flow Past a Cylinder - Step 1

Problem Specification

- 1. Create Geometry in GAMBIT
- 2. Mesh Geometry in GAMBIT
- 3. Specify Boundary Types in GAMBIT
- 4. Set Up Problem in FLUENT
- 5. Solve!
- 6. Analyze Results
- 7. Validate the Results

Step 1: Create Geometry in GAMBIT



If you would prefer to skip the mesh generation steps, you can download the mesh from here and go straight to step 4.

For Step 1, please refer to Step 1 in Steady Flow Past a Cylinder.

Go to Step 2: Mesh Geometry in GAMBIT

See and rate the complete Learning Module

Go to all FLUENT Learning Modules