

FLUENT - Unsteady Flow Past a Cylinder - Step 2

Problem Specification

1. Create Geometry in GAMBIT

2. Mesh Geometry in GAMBIT

3. Specify Boundary Types in GAMBIT

4. Set Up Problem in FLUENT

5. Solve!

6. Analyze Results

7. Validate the Results

Step 2: Mesh Geometry in GAMBIT

For Step 2 , please refer to Step 2 in [Steady Flow Past a Cylinder](#).

[Go to Step 3: Specify Boundary Types in GAMBIT](#)

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