ANSYS DesignModeler - Moving or Translating a Geometry

First, you may not need to do this. You can just create a new coordinate system in ANSYS Mechanical. If you still want to move a geometry in ANSYS DesignModeler, you can do it as follows:

1. In Sketching tab, select **Move > Modify**.
2. Select multiple desired entities to move using **Ctrl+Click**. When done selecting, right-click on the background and select **End/Set Paste** handle.
3. Click on an appropriate point (vertex) in the sketch to set it as the "handle"
4. Click on the new (desired) location of this point.
5. **Esc** when done.

Try it on a simple geometry first.