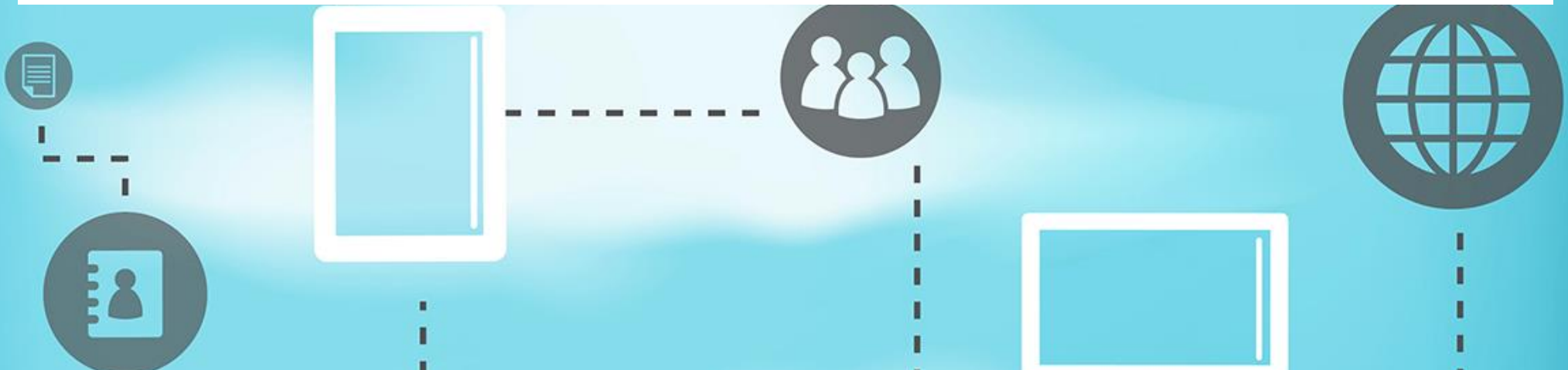


14 Must-Know Linux Commands



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- The top Linux commands for server administrators
 - The Linux IP command makes network config easy
 - Linux mount command reveals storage device access path
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In this e-guide:

As a Linux administrator, having a strong grasp of the Linux command line is key; it not only increases your proficiency and speed across shells, but ultimately allows you to use that same knowledge to manage any Linux distribution.

In this exclusive Linux e-guide, discover the top 14 must-know Linux commands for server administrators, with 2 bonus articles giving in-depth knowledge on the “IP” and “Mount” commands.

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■ The top Linux commands for server administrators

<http://searchdatacenter.techtarget.com/tip/The-top-Linux-commands-for-server-administrators>

The Linux desktop environment has evolved into amazingly user-friendly, graphical and powerful tools. Not so for the Linux server.

A system administrator must have a strong grasp of the Linux command line. There's a long commands list, but these top Linux commands are of immediate importance to the administration of servers and data centers.

Each command has a different purpose and should immediately go into the admin's toolkit. As you gain experience with using commands on Linux servers, you'll discover new ways to move around or shorten tasks with the command line; some of these tricks are included here.

Cd

The `cd` command should really be considered part of starting out with Linux server administration. The `cd` command moves an admin about the directory

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structure. For example, to move from your home directory to the ~/Downloads directory, you would issue the command `cd ~/Downloads`. If you're already in your home directory, you could just enter `cd Downloads`.

The `cd` command is helpful when you need to back out of a directory. For example, you are in Downloads, and you want to back out to ~/. Simply issue the command `cd ../` to back up one directory. You can back out of multiple directories by adding more `../`. For example, if you're working within ~/Downloads/A/B/C, you could return to ~/Downloads with the command `cd ../../..`.

Cp

This is a top Linux command for server admins because it allows you to copy files and directories. The usage is as following:

```
cp [OPTION] source destination
```

To copy ~/FILEA to ~/Downloads/, you would issue the command `cp ~/FILEA ~/Downloads`. You can also rename the file as you copy it: To copy ~/FILEA to ~/Downloads, but rename it FILEB, you would issue the command `cp ~/FILEA ~/Downloads/FILEB`.

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One of the more important options for the cp command is the -p option. This option preserves the file attributes such as mode, ownership and timestamps. Issue the command as `cp -p ~/FILEA ~/Downloads/FILEB` to take advantage of this option.

Crontab

The Linux crontab command allows an administrator to set up scheduled tasks on a system. The command is used as such:

```
crontab -u USER file
```

or

```
crontab -u USER [OPTION]
```

The best way to use crontab is with the options, which are:

| -l -- list the user's current crontab jobs

| -e -- edit the user's current crontab jobs

| -r -- remove the user's current crontab jobs

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For example, to edit the crontab jobs for the user jllwallen, issue the command `crontab -u jllwallen -e`. You will then see that user's crontab jobs opened in the default text editor.

Edit the job as needed and then save the file. You can then list the user's crontab jobs with the command `crontab -u jllwallen -l`.

Grep

The `grep` command prints lines that match a pattern. This tool is useful on many levels. Usage is as follows:

```
grep [OPTIONS] PATTERN [FILE]
```

The Linux `grep` command helps admins to locate a specific line that, for example, includes the string `wlan0` in a long configuration file named `wireless`. Relying on human capability would make this a drawn-out, difficult task. With the Linux command line, you issue `grep` as such

```
grep -n wlan0 wireless
```

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When used with the `-n` option, `grep` includes the line number where the pattern is found. You can also use the `-E` option so that `grep` sees the PATTERN as a regular expression.

Iptables

Your network may be protected by the best task-specific hardware you can buy. That doesn't mean you shouldn't have a solid understanding of one of the most powerful security tools available for the data center -- iptables. This is an incredibly complex Linux command that requires a significant investment of time to grasp. The basic structure of the command is:

```
iptables [-t table] [OPTION] chain rule-specification
```

To truly understand how to use iptables, you must first understand chains and tables. If you don't have a solid understanding of how chains and tables interrelate, start with the command `man iptables` and read up on the topic.

Kill

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The kill command allows the Linux administrator to send a signal to a process. In order to use kill, you have to know which signal to send and the process ID (PID) to which you send the signal. The structure of the command is:

```
kill [OPTIONS] <PID>
```

To find what signals you can send to a process, issue the command `kill -l`. Most often, you will use `kill -9 PID`, where PID is the process to be killed, as the -9 signal is SIGKILL and safely shuts down the process. If you are unsure of the PID, but know the name of the process, you can always opt to use the `killall` command, such as `killall -9 firefox` to shut down Firefox processes.

Lsof

The command `lsof` calls up a list of all open files. While there are quite a few other commands available for seeing all open files, this top Linux command allows you to see everything an admin needs. The problem here is that, without arguments, `lsof` displays an overwhelming amount of information. To limit the onslaught, try restricting by username:

```
lsof -u jlwallen
```

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Another option is to limit `lsof` to listing only files opened on a certain port, such as:

```
lsof -i TCP:22
```

Lsmod

To see the status of modules in the Linux kernel, run the `lsmod` command. Effectively, `lsmod` lists out the contents in `/proc/modules` in a human readable format. A Linux admin easily troubleshoots server functionality issues by seeing what modules are currently loaded in the kernel. Networking down? Maybe the kernel module for your network interface has been dropped. Issue `lsmod` to see if that module is loaded. If not, you can always load it with the `insmod` command.

Mount

The `mount` command not only helps you mount file systems on Linux servers, it will list out what file systems are mounted and where. This command can be a real lifesaver when you have to troubleshoot where a drive has gone or if you need to add a new drive to a system.

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When you run the command without arguments, mount will list out every mounted file system on your machine and that file system's mount point.

To mount a drive, use the command structure:

```
mount -t TYPE DEVICE DIRECTORY
```

Where TYPE is the file system type -- ext4, NTFS or another -- DEVICE is the physical device name of the drive, and DIRECTORY is where you want the drive mounted.

Ps

The ps command lists out all processes running on a Linux system. There are numerous ways to run the command as it will accept different command syntax. The easiest way to demonstrate the power of ps is to list out every process running as root in user format:

```
ps -U root -u root u
```

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The output includes the username (root), the PID, CPU percentage used by a process, percentage of memory used by a process, when the process was started and the command.

Ssh

To gain access to your current server, or to another server from the machine you are working on, use the secure shell (ssh). The command structure of secure shell is:

```
ssh -l USER -v ADDRESS_OF_DESTINATION
```

Where USER is the username to log in as and ADDRESS_OF_DESTINATION is the IP address or URL of the destination server to log into.

There is far more to this top Linux command than that. Read through the man page via `man ssh` carefully.

Service

The best way to start or stop a service, such as networking, is the service command. The structure is as follows:

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service script command [OPTIONS]

For example, to restart the networking service, issue the command

```
service networking restart
```

Tail

Linux administrators will, at some point, need to watch a log file as it is read to. For example, you are troubleshooting Apache and want to watch the error log in real time. The tail command makes this possible:

```
tail -f /var/log/apache2/error.log
```

Within the command window, the Linux OS displays everything written to the error log as it occurs. Tail is an incredibly powerful tool for troubleshooting any Linux server.

W command

The w command shows Linux server admins who is logged into a server and what they are doing. Issue the w command without arguments to get all the information available to all users logged in, or specify a user like: w jllwallen

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The above command will only output the information, available to the command, about user jllwallen.

These are some of the best Linux server commands for every system administrator. We could add plenty more to the list, but these commands will most certainly get you started on a route to mastering Linux server administration.

■ **The Linux ip command makes network config easy**

<http://searchdatacenter.techtarget.com/tip/The-Linux-ip-command-makes-network-config-easy>

Windows administrators in modern data centers occasionally deal with Linux systems, for example when a vendor delivers its appliance as a VM running the Linux OS. Beginners need to know basics of Linux network configuration.

To start analyzing the network configuration on a Linux box, you'll need to find out what it currently uses. The Linux ip command is the way to go. This

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command offers an extensive range of options to discover the current network configuration of a machine.

The ip command works with arguments to specify what exactly displays. Use ip addr to find out about current networking, ip link to analyze status of network interfaces and ip route to see the routing table. All of these commands pair with the show command. So ip addr show (see Listing 1) will display current address configuration, ip link show lets you see statistics about a link, and ip route show gives the current routing table.

Listing 1. This output is an example of using the ip addr show command to see current address configuration.

```
[root@server1 ~]# ip addr show
```

```
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN
```

```
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
```

```
    inet 127.0.0.1/8 scope host lo
```

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```
valid_lft forever preferred_lft forever
```

```
inet6 ::1/128 scope host
```

```
valid_lft forever preferred_lft forever
```

```
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP qlen 1000
```

```
link/ether 52:54:00:95:7f:5f brd ff:ff:ff:ff:ff:ff
```

```
inet 192.168.122.210/24 brd 192.168.122.255 scope global eth0
```

```
valid_lft forever preferred_lft forever
```

```
inet6 fd00::210/64 scope global
```

```
valid_lft forever preferred_lft forever
```

```
inet6 fe80::5054:ff:fe95:7f5f/64 scope link
```

```
valid_lft forever preferred_lft forever
```

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In its output, the `ip addr show` command shows all interfaces that exist on your Linux network config. Listing 1 shows two network interfaces. The interface named `lo` is the loopback interface, used for processes that communicate via the IP protocol. The important interface in the listing is `eth0`, the first Ethernet interface that was found on this server. On the interface you can see three important parts of the configuration: the MAC address, indicated as `link/ether`, the IPv4 address as well as the IPv6 address. Verify that this information matches what should be used on your server.

Not all Linux systems will show `eth0` as the standard Ethernet network card. Modern Linux kernels use the `biosdevname` utility, which aims to make it easier to identify a specific network interface. The device name is unique, such as `eno1677736`, but also is not standardized between different Linux systems. So if you see another device name that isn't `eth0`, don't panic -- that is expected and normal behavior.

Another useful interface to monitor the current Linux network config is the `ip -s link` command. This command shows current statistics about packets sent over a network interface. Linux's `ip -s link` (see Listing 2) helps if you're experiencing

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problems on a network interface and want to make sure that no packets drop in transit.

Listing 2. This ip -s link output allows an administrator to analyze network packet statistics.

```
[root@server1 ~]# ip -s link
```

```
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN mode DEFAULT
```

```
link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
```

```
RX: bytes packets errors dropped overrun mcast
```

```
97196 270 0 0 0 0
```

```
TX: bytes packets errors dropped carrier collsns
```

```
97196 270 0 0 0 0
```

```
2: eth0: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP mode DEFAULT qlen 1000
```

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```
link/ether 52:54:00:95:7f:5f brd ff:ff:ff:ff:ff:ff
```

```
RX: bytes  packets  errors  dropped  overrun  mcast
```

```
71870878  412311  0      0      0      0
```

```
TX: bytes  packets  errors  dropped  carrier  collsns
```

```
33588506  290604  0      0      0      0
```

After verifying the network configuration's viability, check routing. To show the current routing table, use `ip route show` (see listing 3). What you're looking for is the default route, which identifies the IP address of the gateway for accessing other networks.

Listing 3: Output from the Linux `ip route show` command helps verify routing table configuration.

```
[root@server1 ~]# ip route show
```

```
default via 192.168.122.1 dev eth0 proto static metric 100
```

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```
192.168.122.0/24 dev eth0 proto kernel scope link src 192.168.122.210
metric 100
```

What about ifconfig?

The ifconfig command that shows current networking information on Linux servers has been deprecated for over a decade. What's wrong about using it? The Linux networking stack has changed significantly since ifconfig's heyday -- you will miss information on today's networks if working with ifconfig. The ip command was introduced to manage all aspects of Linux network configuration as the stack changed, and development on the ifconfig command was discontinued.

Linux ifconfig is not accurate, for example, when the administrator wants to work with network cards configured with additional IP addresses. If the additional IP address was configured using the same routines as the ip command uses, you won't see them using ifconfig. For that reason, on many recent Linux distributions, the ifconfig command is no longer included.

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■ Linux mount command reveals storage device access path

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On a Windows server, you can plug in any storage device and it will be ready for use through any application that browses the file system, typically Explorer. That's not always the case with Linux.

Linux file and directory access works through one large file system that starts on the top with the root directory. This file system tree does not necessarily reside on a single storage device. Administrators use the Linux mount command to integrate multiple storage devices into the directory structure.

In Windows, storage device access is oriented to the device. You'll see optical drives, USB keys and hard drives as separate devices in the Windows Explorer overview, making it easy to access a new device.

To access a device on Linux, it must be mounted by connecting it to a directory. Mounting a device typically is a manual procedure, because only the administrator decides to which directory the device connects. And before you disconnect the device, it must be unmounted. Linux servers rarely use graphical

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interfaces. If you insert a storage device in a server USB port, nothing will happen.

To mount storage onto Linux servers, first decide which directory should access the device. Then use the Linux mount command to activate it. The mount command typically looks like `mount /dev/sdb1 /mnt`, where `/dev/sdb1` is the device and `/mnt` is the directory where you want to mount it.

You have to know the exact name of the device to use the Linux mount command. It usually starts with `/dev/sd`, in which `sd` can be interpreted as storage device. After `sd`, you'll see another letter, which is assigned when the device is connected: `/dev/sda` is the first disk, then `/dev/sdb` is the second disk. The number following the letter denotes the partition. As devices often, but not always, only have one partition, you'll normally only see the number 1 assigned to it.

Based on the previously mentioned information, you should be able to find the name of the device that you want to mount onto the Linux server. But if you don't, use the Linux prompt to find the information. Right after you have connected the device to your computer, use the `dmesg` command. This command shows recent kernel activity, including newly detected devices (see listing 1).

Listing 1: Use `dmesg` to find out device information.

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[18435.325715] usb 1-1: new high-speed USB device number 2 using ehci-pci

[18435.504105] usb 1-1: New USB device found, idVendor=abcd, idProduct=1234

[18435.504109] usb 1-1: New USB device strings: Mfr=1, Product=2, SerialNumber=3

[18435.504110] usb 1-1: Product: UDisk

[18435.504115] usb 1-1: Manufacturer: General

[18435.504116] usb 1-1: SerialNumber: Jb

[18435.687375] usb-storage 1-1:1.0: USB Mass Storage device detected

[18435.688710] scsi33 : usb-storage 1-1:1.0

[18435.689819] usbcore: registered new interface driver usb-storage

[18436.692763] scsi 33:0:0:0: Direct-Access General UDisk 5.00 PQ: 0 ANSI: 2

[18436.702381] sd 33:0:0:0: Attached scsi generic sg2 type 0

[18436.728121] sd 33:0:0:0: [sdb] 15616000 512-byte logical blocks: (7.99 GB/7.44 GiB)

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```
[18436.730316] sd 33:0:0:0: [sdb] Write Protect is off
[18436.730319] sd 33:0:0:0: [sdb] Mode Sense: 0b 00 00 08
[18436.732437] sd 33:0:0:0: [sdb] No Caching mode page found
[18436.872492] sd 33:0:0:0: [sdb] Assuming drive cache: write through
[18436.902023] sd 33:0:0:0: [sdb] No Caching mode page found
[18436.917099] sd 33:0:0:0: [sdb] Assuming drive cache: write through
[18436.979578] sdb: sdb1
[18436.997664] sd 33:0:0:0: [sdb] No Caching mode page found
[18437.002400] sd 33:0:0:0: [sdb] Assuming drive cache: write through
[18437.009989] sd 33:0:0:0: [sdb] Attached SCSI removable disk
```

After dmesg has shown the name of the device, find out how many partitions are available on the device by using `cat /proc/partitions`. This command shows all partitions that are commonly known to the Linux kernel (see listing 2). This information means you can use the mount command for the correct device. The dmesg command also shows a lot of information about devices that you probably don't really want to know about, which you can ignore.

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Listing 2. Use `cat /proc/partitions` to see how many partitions exist on a device.

```
[root@server2 ~]# cat /proc/partitions
```

```
major minor #blocks name
```

```
2 0 4 fd0
```

```
8 0 8388608 sda
```

```
8 1 512000 sda1
```

```
8 2 7875584 sda2
```

```
11 0 1048575 sr0
```

```
253 0 839680 dm-0
```

```
253 1 7032832 dm-1
```

```
8 16 7808000 sdb
```

```
8 17 2318236 sdb1
```

Linux servers require you to dismount devices before removing them from the system. The `umount` command dismounts devices, and only works if no files on

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the device are in use. Use the `umount /dev/sdb1` command to disconnect the `/dev/sdb1` device that was mounted in the preceding command.

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